



# Sylvain Maurice

## Junior Technical Designer

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Live in: Lyon, France  
Birth date: 19/11/1992  
Marital status: Single

### Skills

#### Softwares

##### Game engines

Unity 5, UDK 3, Game Maker Studio

##### IDE / Versioning

Visual Studio 2015

Git (SourceTree), SVN (Tortoise)

##### Multimedia

Adobe Illustrator, InDesign, Premiere  
Paint.NET, Audacity

##### Office

Microsoft Office, Google Drive

#### Programming

##### Software

C, C#, PHP 5, GML

##### Web

HTML 5, CSS 3, JavaScript

##### Database

MySQL 5, MS SQLServer 2008

#### Languages

French  
Native

English  
Confirmed

German  
Limited

### Experience

#### [Intern] Web developer

IFCE 04/2015 > 06/2015  
Design of the mockup of the enterprise's website

#### [Intern] Web developer

DépotExpress 04/2013 > 06/2013  
Design of the mockup of a showcase site

#### [Intern] Community manager

Bajoo 09/2012 > 11/2012  
Communication about the software on IT forums

### Game jams

#### Global Game Jam 2017

Lyon, team of 4, 48H 20/01/2017  
2.5D local multiplayer brawler game made with Unity 5

#### Ludum Dare 35

At home, solo, 72H 16/04/2016  
2D Japanese-style S-RPG made with Unity 5

#### Nordic Game Jam 2016

Copenhagen, team of 4, 48H 08/04/2016  
2D rythm game made with Unity 5

#### Mini Ludum Dare 66

At home, team of 2, 5 days 26/03/2016  
Tower defense like 2D game made with Unity 5

#### Global Game Jam 2016

Lyon, team of 6, 48H 29/01/2016  
2D platformer/runner made with Unity 5

### Education

Ludus Académie 2013 > 2015  
DEES Digital and Multimedia Techniques  
Video game programming school

#### 3 projects:

Teams of 2 to 5  
Project Lead / Programmer / Game designer

Exia.Cesi 2011 > 2013

RNCP Analyst programmer  
Cisco Certified NA Discovery 2  
Computer science school

#### 7 projects:

Teams of 3 to 5  
Project Lead / Programmer

High school Albert Camus 2011  
Electronic engineering certificate